

Does your child or teen with cerebral palsy have trouble playing video games?



Researchers at UCLA are studying how youth with cerebral palsy can access video games using Xbox One with Copilot. Copilot allows two controllers to operate the same game so that a parent, sibling or friend can share the physical requirements of game play.

Who can participate?

- Diagnosis of cerebral palsy
- A movement disorder that impairs the ability to use a gaming controller
- Minimum age of four years

What is involved?

There are in-person and home game play components. For the in-person component, researchers will analyze movement patterns and instruct in playing computer games. Individuals with access to an Xbox One will have the additional opportunity to play games at home. Game play ability and experiences will be assessed.

How do I join the study?

You can contact the study coordinators by calling 310-825-5858 or by emailing efowler@mednet.ucla.edu.

Principal Investigator:

Eileen Fowler, PT, PhD

UCLA Center for Cerebral Palsy